

CRYPTOLOGIC®



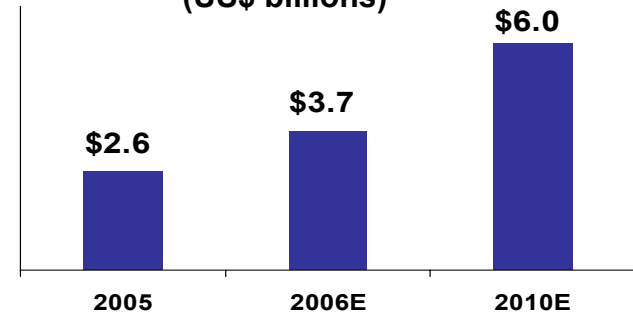
10 YEARS OF E-GAMING EXCELLENCE



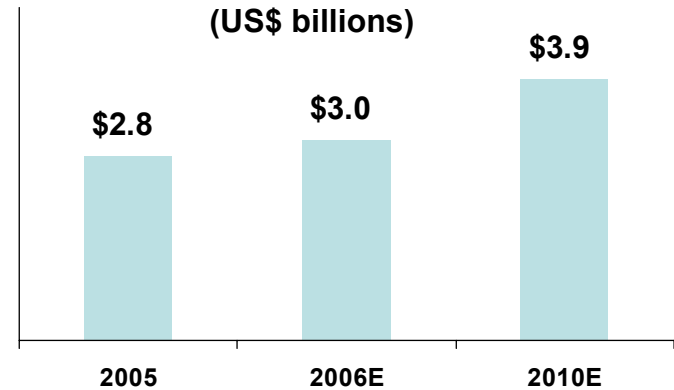
E-Gaming Industry: Vast Potential

- ♠ **US\$12B global e-gaming market, doubling to US\$24B by 2010 – just 7% of global gambling**
- ♠ **US\$2.6B Internet poker to more than double by 2010**
- ♠ **US\$2.8B Internet casino growing to US\$4B by 2010**
- ♠ **Investment choices offer different risk, reward profiles and opportunities**
 - ◆ **Operator of e-gaming sites**
 - ◆ **Financial service providers**
 - ◆ **Software providers**

Poker Revenue
(US\$ billions)



Casino Revenue
(US\$ billions)



Source: Global Betting and Gaming Consultants December 2005





A New Breed of “Blue-Chip” Company

- ♠ **Blue-chip leader & pioneer in global e-gaming industry**
 - ◆ One of first public e-gaming companies

- ♠ **Blue-chip international client base**
 - ◆ “Best of the best” land-based & online gaming operators worldwide

- ♠ **Blue-chip solutions - total & proven software**
 - ◆ US\$45 billion in wagers processed
 - ◆ Over 2.5 million players in over 240 countries worldwide

- ♠ **Blue-chip regulatory leadership – government-certified gaming software**

- ♠ **Blue-chip financial fundamentals with new economy growth**
 - ◆ Revenue growth, consistent operating profits & cash generation, strong balance sheet





Complete Product Offering

- ♣ **Broad, turn-key Games offering**
 - ◆ 200+ casino table and slot games
 - ◆ Multi-player poker & bingo
 - ◆ Multi-languages (English, German, Italian, French, Spanish, Greek, Japanese, Chinese)
 - ◆ Multi-currencies (US\$, British £, Euro)
 - ◆ Multi-platform (download, Java, Flash, wireless)

- ♣ **Sophisticated Back Office**
 - ◆ Business intelligence & data mining tools
 - ◆ Marketing support services

- ♣ **Proprietary Ecash system**

- ♣ **24/7 Customer Support**





Recurring Revenue Model

- ♠ **Recurring royalty revenues: >90% of revenue!**
 - ◆ Gaming software
 - ◆ Back office tools
 - ◆ Ecash system
 - ◆ Customer support

- ♠ **Other revenue**
 - ◆ One-time software customization fee
 - ◆ Advertising fees
 - ◆ Marketing support services





Disciplined Growth Strategy

- ♠ **Growth plan, guided by “return on effort”**
 - ◆ **Business diversification**
 - ♣ **By geography: key global markets**
 - ♣ **By product: casino & poker**
 - ♣ **By customer: blue-chip brand name & land-based organizations**

 - ◆ **Market-driven game innovation**

 - ◆ **Regulatory leadership**

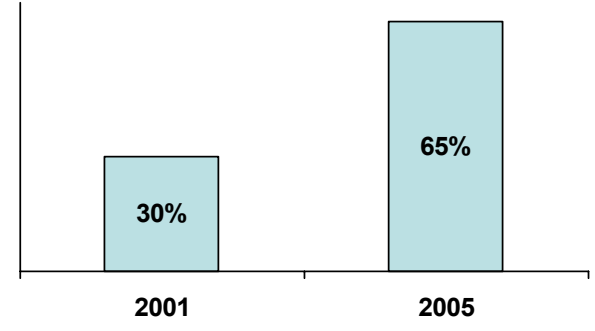




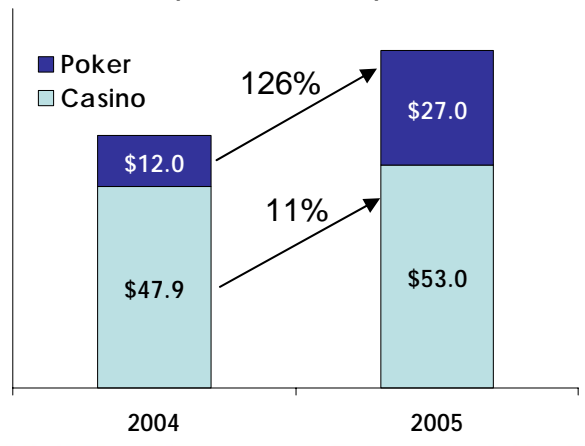
Business Diversification

- ♣ **By geography**
 - ◆ International focus
- ♣ **By product**
 - ◆ Two proven, lucrative game markets
 - ◆ **Casino: 11% growth, 61% of F05 revenue**
 - ◆ **Poker: 126% growth; 31% of F05 revenue**

Licenseses' International Revenue



Revenue by Product (US\$ millions)





Blue-Chip International Customers



- ♠ Leading UK sports book since 1934
- ♠ 2,100 retail betting shops; US\$4 billion market capitalization



- ♠ Major UK gaming brand since 1923
- ♠ Over 1 million gaming customers



- ♠ Among world's first play-for-cash online casino in 1996
- ♠ Awarded "top rated" online casino by players for 2001-2005



- ♠ UK's leading online gaming & sports content operator
- ♠ 8.75 million monthly European users



- ♠ World's largest online betting exchange, 85% share of this multi-billion market
- ♠ Match US\$80 million in bets/week; matching 2 million bets/day



- ♠ One of the world's most recognizable entertainment & lifestyle brands since 1953
- ♠ Estimated 5 million adults read *Playboy's* international editions monthly





Market-Driven Game Innovation

- ♣ **Casino - trusted brands & unique, first-to-market concepts**
 - ◆ **Marvel & Bejeweled – exclusive brands**
 - ◆ **Patented games: Millionaires Club™ — biggest jackpot in online casino history**
 - ◆ **Slot bonus games with video game action & quality**
 - ◆ **Texas Hold'em Bonus Poker – where casino meets poker**
 - ◆ **Three-level progressive jackpots (Marvel Jackpot slots)**



- ♣ **Poker - to satisfy the “Heart of the Online Player”**
 - ◆ **Final table action – SIXPAK™ tournament games**
 - ◆ **High-speed games – Lightning ring games, Thunder Tournaments**
 - ◆ **Land-based events – Super-Satellite Tournament Structure – 20 premier events**
 - ◆ **Loyalty system – My Poker Points – compete with points or use for tournament entry fees**



- ♣ **Industry Recognition**
 - ◆ **Top I-Gaming Software Provider – 2006 UK Gambling Awards**
 - ◆ **Top Casino software – Gambling Online Magazine**
 - ◆ **Marvel slots #1, plus 3 of 7 top online slots – Allonlineslots.com**





Global Landscape: Casino Market

<i>In US\$</i>	Casino	Poker	Bingo	Ecash	Clients	Games*	Top Jackpot*	2005 Revenue & Net Income	Market Cap
CryptoLogic TSX: CRY NASDAQ: CRYP LSE: CRP	●	●	●	●	8	214	\$4.0M	Rev: \$86.3M NI: \$20.5M	\$340M
Boss Media Stockholm: BOSS	●	●	●	●	32	53	\$0.4M	Rev: \$31.0M NI: \$1.0M	\$140M
888.com LSE: 888	●	●	○	●	Operator	109	\$0.8M	Rev: \$271.0M NI: \$65.0M	\$1B
Chartwell TSX: CWH	●	○	○	●	22	n/a	n/a	Rev: \$15.7M NI: \$3.5M	\$49M
Microgaming Private	●	●	○	●	70/ Operator	462	\$0.3M	n/a	n/a
Orbis Private	●	○	○	●	12	n/a	n/a	n/a	n/a
Playtech LSE: PTEC	●	●	●	●	44/ Operator	167	\$0.8M	Rev: \$47.6M NI: \$35.7M	\$1B
WagerWorks Private**	●	●	○	●	5	n/a	n/a	n/a	n/a

● Yes ○ No ○ Non-download only

*Source: Company sites, June 2006 ** Acquired by IGT in August 05





Global Landscape: Poker Market

Top 5 Poker Rooms on the Web = 75% of Market

All \$ amounts in US\$	Clients	Gross Daily Rake**	Market Cap
PartyPoker LSE: PRTY	Operator	\$2.5 million	\$8.3B
Poker Stars Private	Operator	\$464,000	n/a
PrimaPoker Private	28/Operator	\$314,000	n/a
Pacific Poker LSE: 888	Operator	\$290,000	\$1B
CryptoLogic*	10	\$289,000	\$340M
320 other poker rooms, primarily operators, accounting for remaining 25% of the market			

** Source: PokerPulse May, 2005

* Licensees' central poker room powered by WagerLogic, the software licensing subsidiary of CryptoLogic





Blue-Chip Regulatory Leadership

- ♠ **CryptoLogic complies with highest standards & independent scrutiny**
 - ◆ One of the first & few companies with government-approved software – Isle of Man & Alderney
 - ◆ Record of public company transparency, corporate governance & disclosure

- ♠ **US regulatory debate & uncertainty persist**

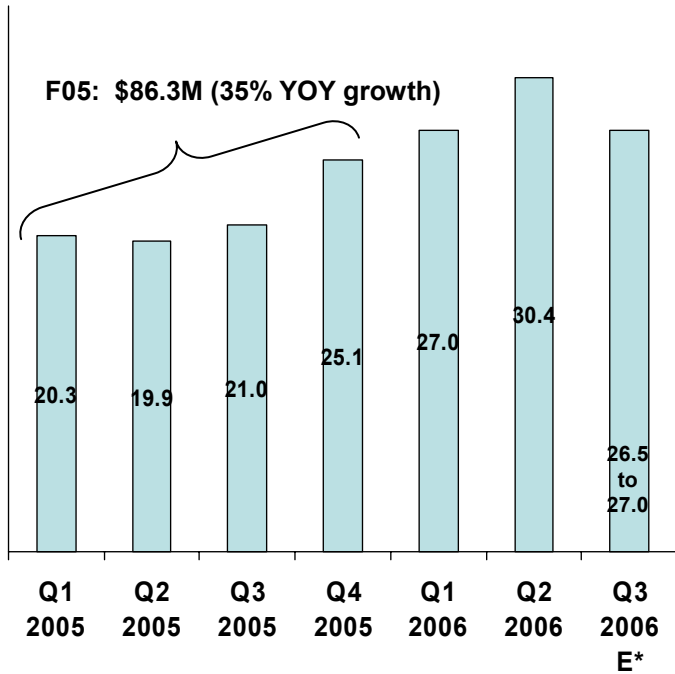
- ♠ **Global movement to regulate**
 - ◆ 85+ jurisdictions regulate some form of e-gaming
 - ◆ New UK law just enacted, expected to be operational by 2007



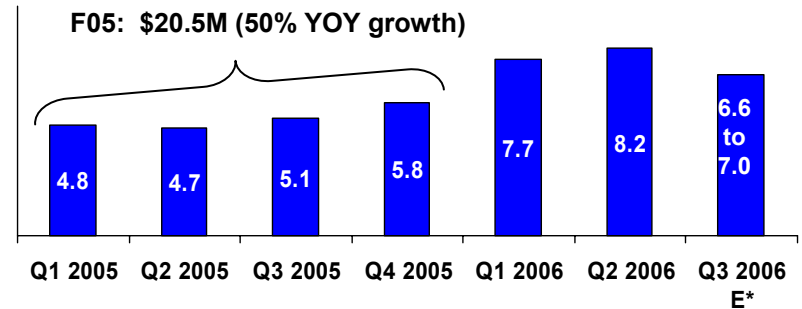


Consistent Growth Momentum

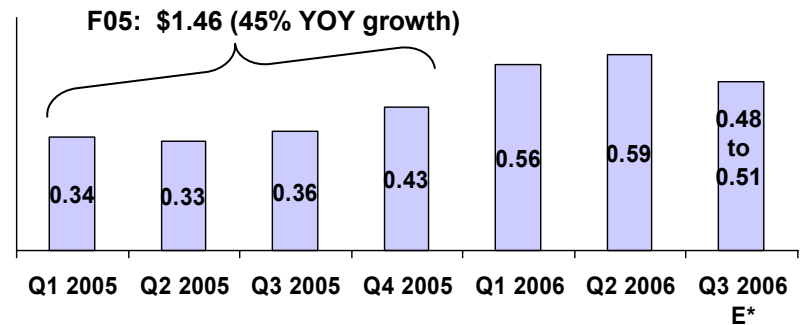
Revenue



Earnings



Diluted EPS



Q2 2006: record results

- Y/Y: revenue ↑52% growth, earnings ↑73%
- Q/Q: revenue ↑12% growth, earnings ↑7%

*CryptoLogic estimate; All figures in US\$ millions, except per share data in US\$.





Strong Balance Sheet

- ♠ Invest in business
 - ◆ Product development & enhancements
 - ◆ System infrastructure & scalability
 - ◆ Back-office & customer care
 - ◆ Regulatory initiatives

- ♠ Acquisitions

- ♠ Dividends

- ♠ Share buybacks

(In US\$)	As at 06/30/06
Total Cash	\$126.9M
Cash per Diluted Share	\$9.23
Working Capital	\$91.7
Working Capital per Diluted Share	\$6.66
Quarterly Cash Dividend per Share	\$0.12





Record of Blue-Chip Performance

♠ Vast market

- ◆ US\$12B global online gaming market; forecast to double in next five years (yet only 7% of total global gaming)

♠ Disciplined growth strategy based on “return on effort”

- ◆ Diversification: international focus, key game markets, blue-chip customers
- ◆ Market-oriented innovation: trusted brands, 1st to market concepts, award winner
- ◆ Regulatory leadership: high compliance standards & public transparency

♠ Proven performer

- ◆ Revenue growth, operating profits, healthy cash flow, strong cash position

♠ New Breed of BLUE-CHIP COMPANY

- ◆ Sound “old fashion” financial fundamentals in high-growth “new economy”





Forward-Looking Statements

CryptoLogic cautions that forward-looking statements made in this presentation involve risks and uncertainties as detailed in the Company's filings with securities regulatory authorities. These risks may cause the Company's actual results to differ materially from those projected in the forward-looking statements.

